# LATTAWOOD PARK ART + LIGHTING | CITY OF BELLEVUE

# ONE SITE OR COMMUNITY-RESPONSIVE COMMISSION THAT WILL PROVIDE LIGHTING AT MULTIPLE LOCATIONS ALONG A PEDESTRIAN PATHWAY.

# **BUDGET: \$80.000**

Budgets are inclusive of artist's fees for design, professional lighting consultation if needed, fabrication, installation, shipping, travel and 9.5% Washington State sales/use tax. There is an additional budget managed separately for electrical work needed to operate the lighting. Specific internal lighting fixtures are available for use at no additional cost to the artist/artist team if they elect to use them.

# **ELIGIBILITY**

This project is open to professional artists residing in the United States. Qualified artists will have proven experience developing artworks for civic projects, with a portion of work submitted in application materials demonstrating expertise with integrating lighting with artwork or powered light as a medium in their artworks.

# APPLICATION DEADLINE: 5:00 P.M. [PST] ON WEDNESDAY, JULY 12, 2017

# **OPPORTUNITY**

The City of Bellevue seeks an artist, or artist team, to create a public artwork that will provide lighting to a portion, or all, of a roughly 270'-long pedestrian path in Lattawood Park (4530 155th Avenue SE, Bellevue, WA 98004). This path operates as the primary north-south pedestrian connection through the neighborhood, while the park serves as a community gathering place. The intent of this project is to represent the diversity of the surrounding community, and to foster residents' ownership of this park as the center of their community. The artwork's expression of the community's unique identity should increase use of the park and pedestrian path. Lighting will need to be integral to the artwork. The artist/team will be responsible for ensuring that lighting specifications meet community needs for lighting levels, as well as the technical, safety and maintenance requirements of the City's Parks Department.



# **BACKGROUND**

Lattawood Park is a six-acre park located in south Bellevue, Washington that sits between two diverse suburban neighborhoods. The park itself is generally split between formalized park area and an area of young forest that includes a trail running adjacent and over Vasa Creek. Lattawood Park is named after the Latta family, the longtime owners of the property before it was acquired by the City of Bellevue in 1996. Prior to the sale, the Latta family opened up their property to local kids as a place to play and explore.

The park operates as a physical bridge between the two communities to the north and south; absent the park, residents would be required to walk over a mile west or east to get to the other side. It is primarily used by children and families as a popular place to play, the community for special events throughout the year, and students walking to school. The park operates as a neutral place for the surrounding neighborhoods, rather than a place owned and celebrated by the community.



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# **PROJECT SCHEDULE\***

- 1) Design Contracting (August 2017)
- 2) Concept Development (November 2017)
- 3) Design Development (February 2018)
- 4) Final Design (June 2018)
- 5) Construction Contracting (July 2018)
- 6) Fabrication & Installation (December 2018)
- 7) Accession & Project Closeout (February 2019)

# **ARTIST SELECTION SCHEDULE\***

Deadline for Entry – Wednesday, July 12, 2017 Selection Panel – Week of July 24, 2017 Finalist Notification – Friday, July 28, 2017 Finalist Interviews – Week of July 31, 2017

# **ARTIST SELECTION PROCESS**

The Project Manager will review all applications and omit any that don't demonstrate past experience with integrating lighting into artworks or the use of powered light as a medium prior to the Artist Selection Process.

A panel will select the artist/artist team through an open call process coupled with finalist interviews. A selection panel comprised of one Bellevue Arts Commissioner, two art professionals, and two community representatives will review the applicants' materials. Advisors to the panel will include city staff. Based on the selection criteria listed below, the panel will select up to three finalists to interview.

At the interview, finalists will discuss past approaches and working methods with the panel and answer questions relating to this type of project. On the basis of the interviews, the selection panel will then choose one artist or artist team. The panel reserves the right to make no selection from the submitted applications or finalist interviews. If any finalist is unable to attend their interview in-person, all finalists' interviews will be conducted via Skype.

# **SELECTION CRITERIA**

The artist/artist team will be selected based on the following qualifications/criteria:

- Technical experience with integrating lighting within artwork;
- Quality and strength of past work in application materials;
- Strong conceptual skills and an ability to reflect or reveal site/community context in engaging ways;
- A command of placemaking and spatial relationships and an ability to respond to public spaces and to work with communities;
- Relevant previous experience such as budget, materials use, site context, and/or integrated approach to developing artworks with lighting;
- Availability to begin work in September of 2017.

# **APPLICATION SUBMITTAL & REQUIREMENTS**

APPLICATIONS ARE DUE BY 5:00 P.M. PST ON WEDNESDAY, JULY 12, 2017. Materials must be sent to the attention of SCOTT MACDONALD, either:

- Via Dropbox or file sharing service to Scott MacDonald (smacdonald@bellevuewa.gov); or
- By hand at Bellevue City Hall Service First Desk (450 110th Avenue NE, Bellevue, WA 98004). Only thumb
  drives will be accepted. If you would like your drive returned, include a self-addressed, stamped envelope.

<sup>\*</sup>Schedules are subject to change

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# Please submit the following items:

#### STATEMENT OF INTEREST

<u>In 300 words or less</u>, explain your interest in this opportunity and how your practice relates to this project and the posted selection criteria. If applying as a team please address how your team works together in the statement of interest. DO NOT submit a proposal as part of the application.

#### STATEMENT OF LIGHTING EXPERIENCE

<u>In 300 words or less</u>, briefly describes your experience with integrating lighting into your artwork or the use of powered light as a medium in your artworks.

# **RESUME**

<u>Provide two-page</u> (maximum) resumes for each artist identified in the application, combined into one document (PDF preferred). Use simple formatting with information targeted to this opportunity, which includes your contact information, education and applicable professional experience. List all commissions (title, location, agency, project partners, budget, and completion date), exhibitions, collections and honors, and provide a bibliography, if applicable.

#### **DIGITAL WORK SAMPLES**

<u>Submit up to ten</u> images of past work samples (no composites) per application (teams submit ten images total) that best illustrate your qualifications for this project. At least two work samples must include lighting components integrated with the artwork or use powered light as a medium. Lighting separate from an artwork does not meet this requirement. Images will be projected one at a time in a PowerPoint presentation for the selection panel to review. JPEG files only; images must be 1920 pixels on the longest side, at least 72 dpi, and less than 2MB in size. Submitted images are very important and should accurately represent the quality and character of your work.

# **IMAGE LIST**

<u>For each</u> digital work sample submitted, provide an image list with the title of the artwork or project, completion date, medium, dimensions, project location, commissioning agency, and budget. Also include a brief description (75 words or less) of each sample work. If you are showing multiple images of the same work sample, you do not need to repeat the description. If a work sample includes lighting as a component of the artwork, please briefly describe how technical considerations were met and if a lighting consultant was used, who you used and what their role was in the project.

# **INCOMPLETE APPLICATIONS**

The City will not contact applicants if an application is incomplete. Applications will be reviewed as they are received. You will be able to amend submitted materials as long as the application deadline has not passed. Please contact the Project Manager if you plan on amending your application.

# **QUESTIONS?**

IF YOU NEED HELP WITH YOUR APPLICATION OR HAVE QUESTIONS, PLEASE CONTACT:



SCOTT MACDONALD PO BOX 90012 BELLEVUE, WA 98004 smacdonald@bellevuewa.gov 425.452.4852